

Mustang Football Offensive Scouting Report



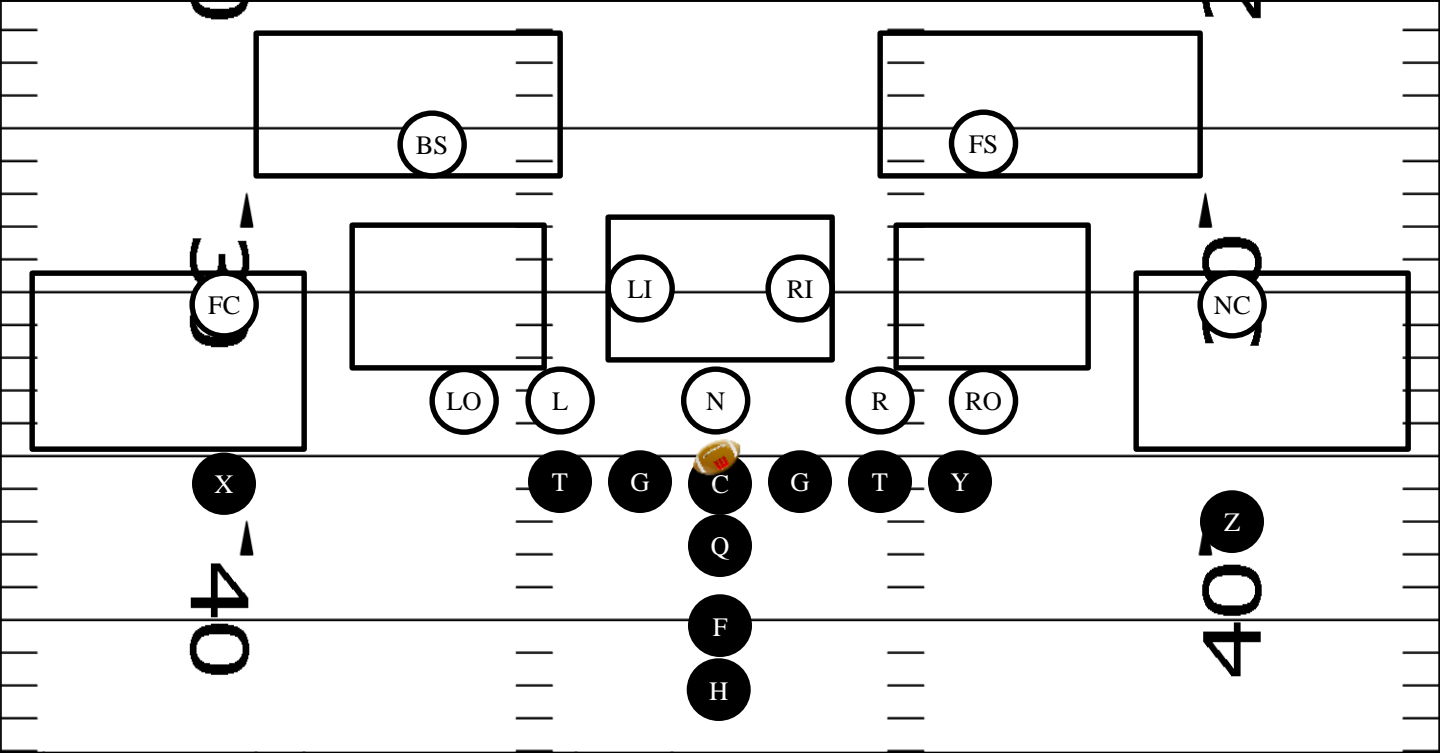
2015 Week 03

@ Hunter

9/4/2015

Hunter Wolverines Base Defense

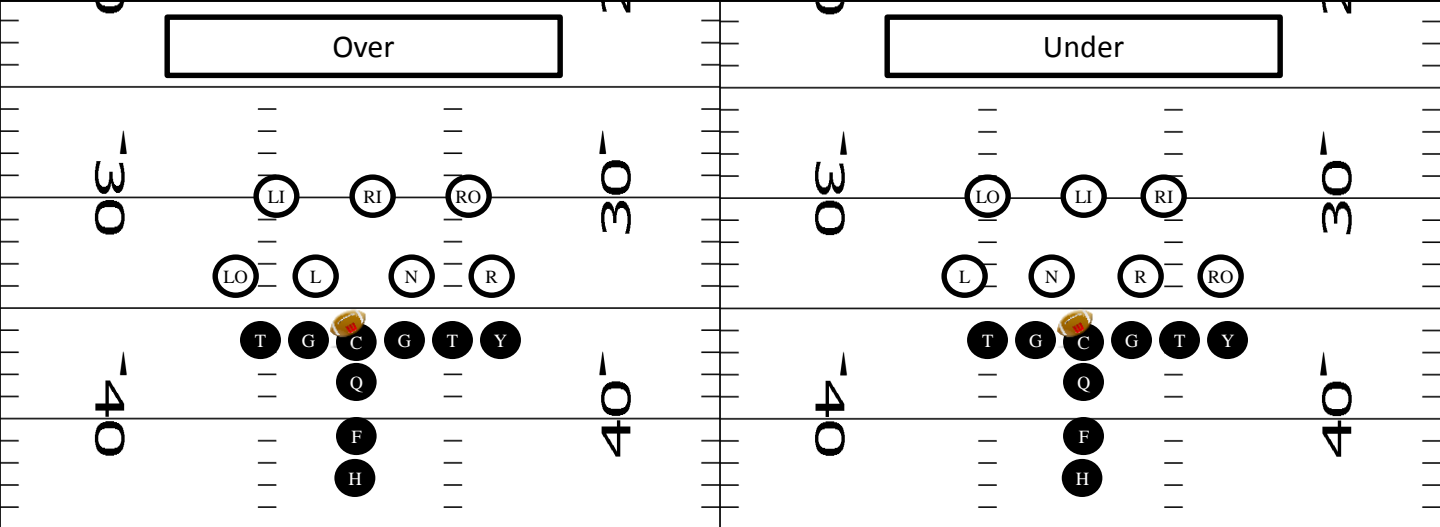
3-4 Okie Cover 2 (Cover 3 vs. 3x1)



	Position	#	Name	Yr	Size	Information
Def Line	L = Left End	51	Lorenzo Fauatea	Jr	6'3" 250	Physical at the point of attack
		56	Tavita Tauvao	Jr	6'1" 250	Plays very little. Not as physical as #51
	N = Nose Tackle	52	Samson Tonga	Sr	6'2" 290	Will take plays off. Decent pass rusher.
55		Curtis Pati	Sr	5'10" 300	Refrigerator. Not good at pass rush. Just sits in the middle	
R = Right End	42	Jordan Lutui	Sr	6'3" 225	Their best defensive player. Will stand him up at LB or use him at DL.	
	53	Lisiate Tauteoli	So	5'10" 255	Tough kid. Very good at run defense.	
Linebacker	LO = LOLB	32	Logan Lutui	Jr	5'11" 195	OK at both run and pass. Not very big to stand up to a lot of blocks
		44	Sione Tauteoli	So	5'10" 150	Small & Undersized. Only played when up by 40 vs. Cyprus
	LI = LILB	25	Jerome Fauatea	Sr	6'0" 205	Bigger/Stronger ILB. Very aggressive. Shoots gaps & runs past the ball
		34	Cerio Saafi	Sr	5'8" 160	Small & Undersized. Only played when up by 40 vs. Cyprus
	RI = RILB	43	Carson Pututau	Jr	5'11" 190	Smaller/Weaker ILB. Not great vs. run. Doesn't fill and/or shed well
		47	Isi Lokotui	Jr	5'11" 180	Small & Undersized. Only played when up by 40 vs. Cyprus
RO = ROLB	58	Tielu Tiatia	Jr	6'2" 215	Doesn't do a lot. Drops in coverage but has eye in backfield a lot.	
	28	Cameron Terry	Jr	5'11" 185	Small & Undersized. Only played when up by 40 vs. Cyprus	
Defensive Back	FS = Field Safety	41	Ty Carlson	Jr	5'7" 160	Very undersized and slow to come to flats. Not good at covering ½ of field
		2	Pailate makakona	So	5'8" 180	Only played at the end of Cyprus game
	BS = Bench Safety	22	David Mapa	Sr	5'9" 175	Played vs. AF. More aggressive vs. run than #14
		14	Austin Mitchell	Jr	5'10" 175	Played vs. Cyprus. Not as aggressive vs. the run as #22
	FC = Far Corner	1	Olson Williams	Sr	5'9" 175	Wants to be physical with WR and aggressive in C2
		10	Antonio Ruiz	Sr	5'10" 145	Very soft. Peeks into backfield a lot. If he comes in, we want to take a shot
NC = Near Corner	9	Palepoi Gilmore	Sr	5'9" 175	Quick to run support. Likes to peek into backfield	
	5	Daymis Lui	So	5'7" 135	Not big enough to play physical. Tries to play like #9 but isn't as big	

Hunter Defense

Additional Defensive Front = Over/Under



Hunter Defense

Additional Information on Fronts

- They seem to be very undisciplined and will just attack a gap aggressively.
 - Sometimes the edge man will just jump inside on his pass rush
 - Sometimes they are not lined up at the snap and are not in any particular front
- If we fire off the ball and execute our rules, we will be just fine. They don't do a lot of stunting and blitzing inside, so it is pretty much gonna be what it looks like presnap.
- If they do blitz, it is usually the OLB who is standing at the line
 - Other than that, it is usually the field where they bring a guy

Gameplan

Week 03 @ Hunter

RUN GAME

- We have to attack them inside and have success between the tackles
 - They are not as athletic or as big as Bingham up front, but try to run same defense
 - We want to attack them with the same plays as we attacked Bingham
- When we go Gun, they end up in a 4-man front so we will use 43/47
 - The 2 edge guys like to get upfield and we should be able to get the FB underneath them pretty good
- Plays We Want to Run

2-Back

Everything we have installed
10 Series = Dive
20 Series = Iso, Power, Counter, Toss
40 Series = Zone, Stretch, Midline
Install Trap

1-Back

Everything we have installed
Dive, O, G, Zone, Stretch, Midline
Install Trap

PASS GAME

- Our formation will dictate their coverage
 - If we are 2x2, they will be in Cover 2
 - If we are 3x1 they will be in Cover 3
 - If they blitz a LB, they usually stay in the zone coverage and just sacrifice coverage
- Plays We Want to Run

Cover 3 Beater Playcalls

31, 32
52, 54
56 & 58
51 Snag

Cover 2 Beater Playcalls

Cover 2 Beaters out of 2x2 sets
34
39
51 & 57
56 & 58

PLAYACTION GAME

- All of their DB's will peek in the backfield and will give up a big play
 - Should have an opportunity for a couple of big ones
- Plays We Want to Run

Playside Passes

Iso/Power Pass Rain
Iso/Power Pass Snow
Install Verticals

Backside Passes

Zone Naked
Zone Waggle

SCREEN/DRAW

- Quickscreens
 - Should be there as they play off in 3x1 almost 100% of the time
 - Smoke out of Wham to kickout the corner and get the outside guy the ball
- Screen & Draw
 - They will just run upfield and both should be a good plays this week

Screens

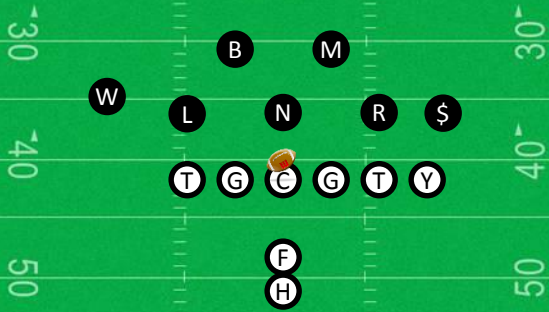
Smoke & Bubble
Screen Lt/Rt
Smoke & Go, Bubble Go
Install 624/626 Wag Screen

Draws

QB Draw (64)
RB Draw (66)

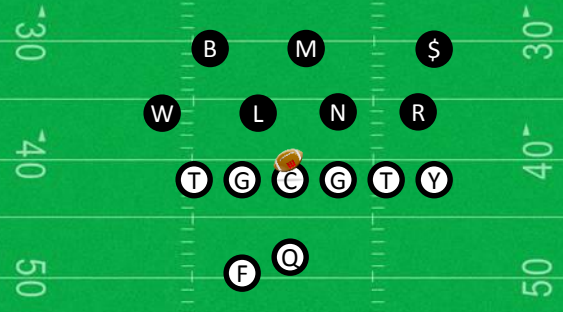
Iso (S)

27



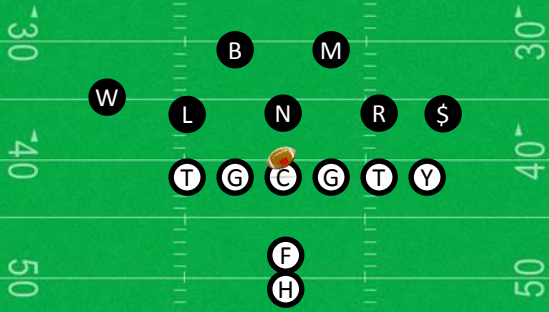
Zone Read

Gun 47



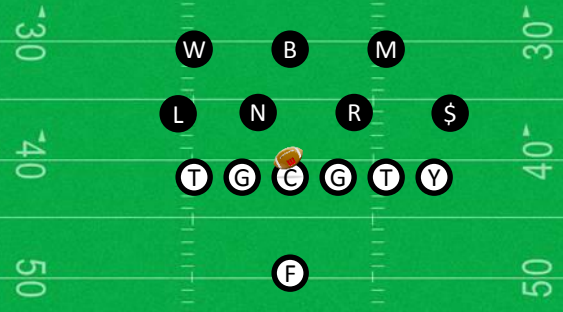
Power (S)

28



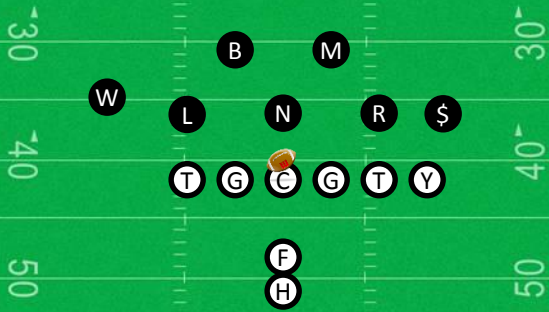
Power O (S)

48 O



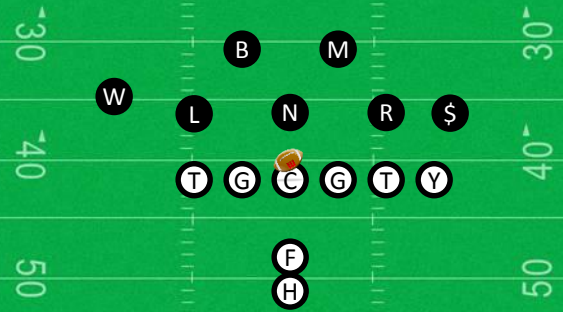
Dive

17 Dive



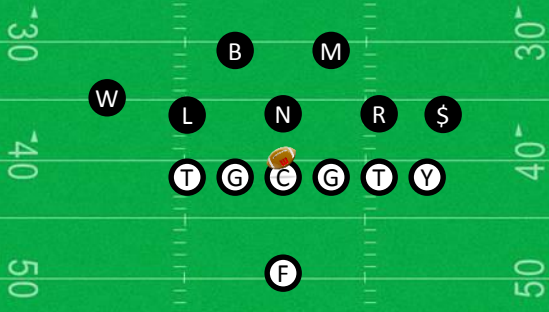
Counter Y (W)

24 Y



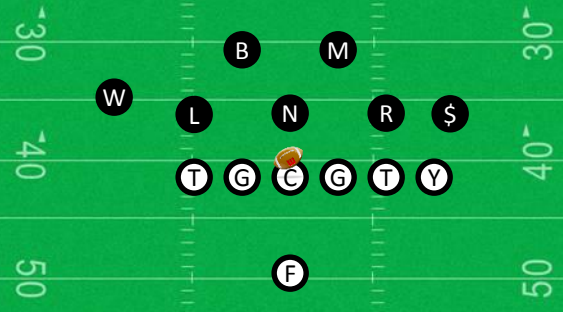
Trap

17 Trap

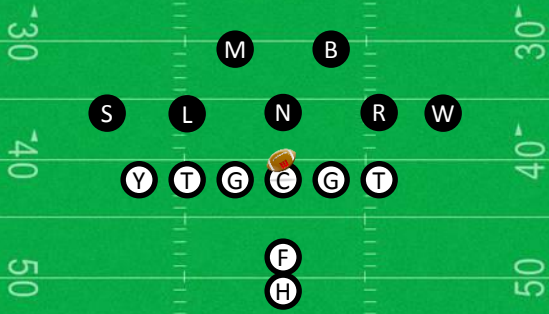


Zone/Stretch

Either Direction

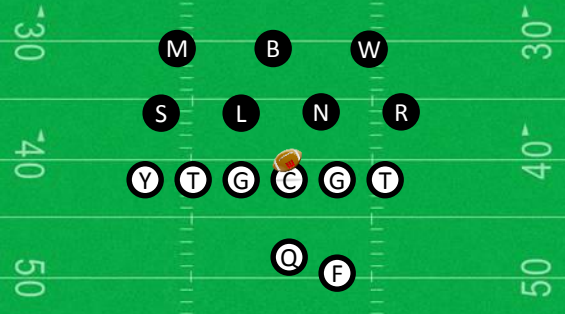


Iso (S)

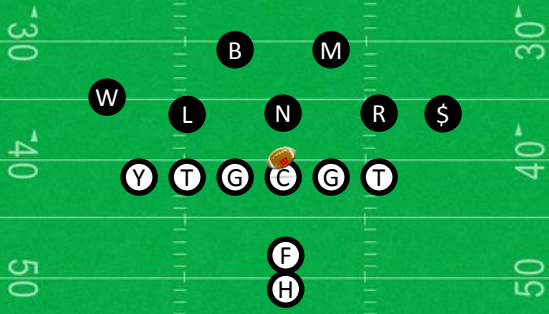


Zone Read

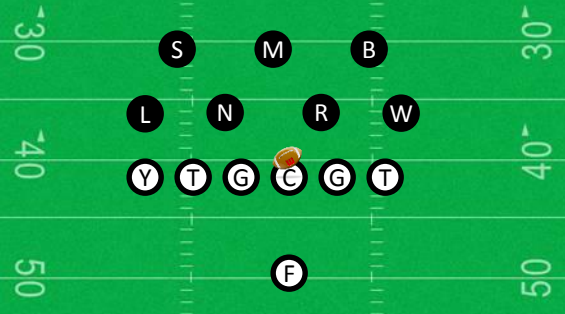
Gun



Power (S)



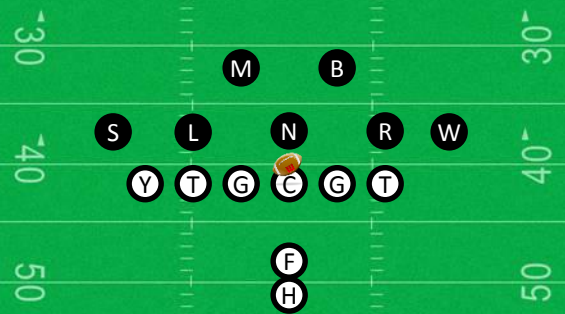
Power O (S)



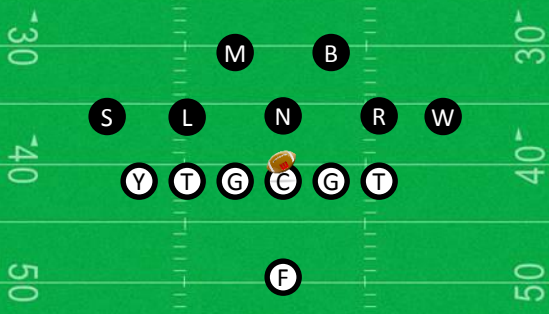
Dive



Counter Y (W)

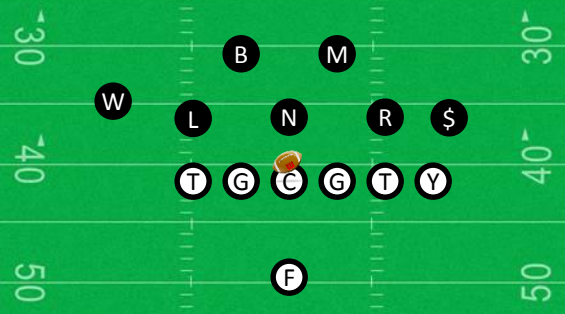


Trap



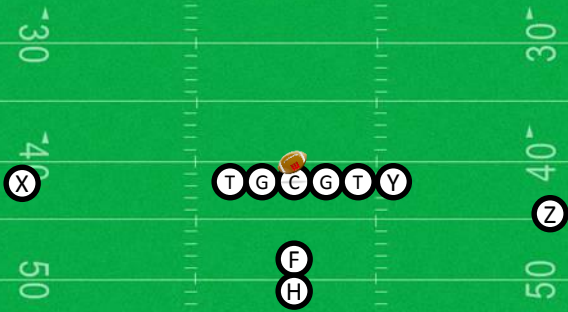
Zone/Stretch

Either Direction



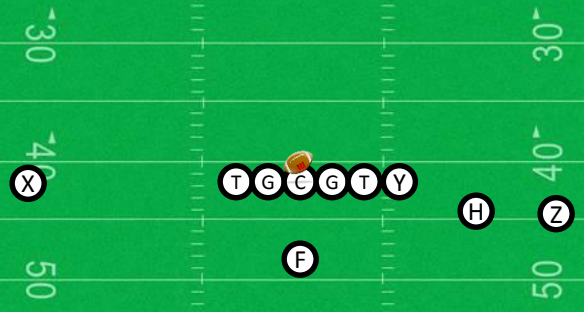
Rt 59

#1's = Vertical, #2 Split Safeties



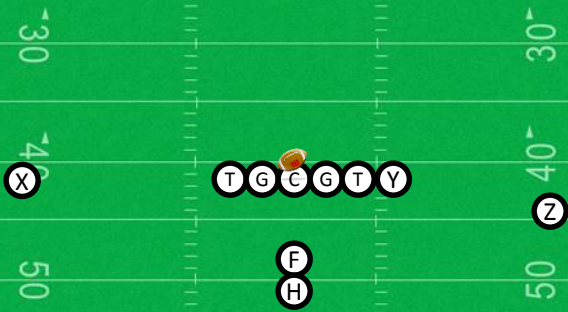
Rt Slam 59

#1's Vertical, #2 = Seam, #3 = Opposite Seam



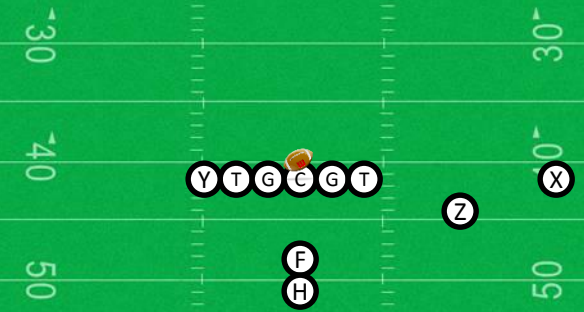
Rt 627 Vert

Same Play as 59



Lt Slot 627 Vert

Same Play as 59



Lt 644 Wag Screen

Playaction then throw screen back to the RB

